

Interface design with Figma for *What Have We Done To Each Other?*

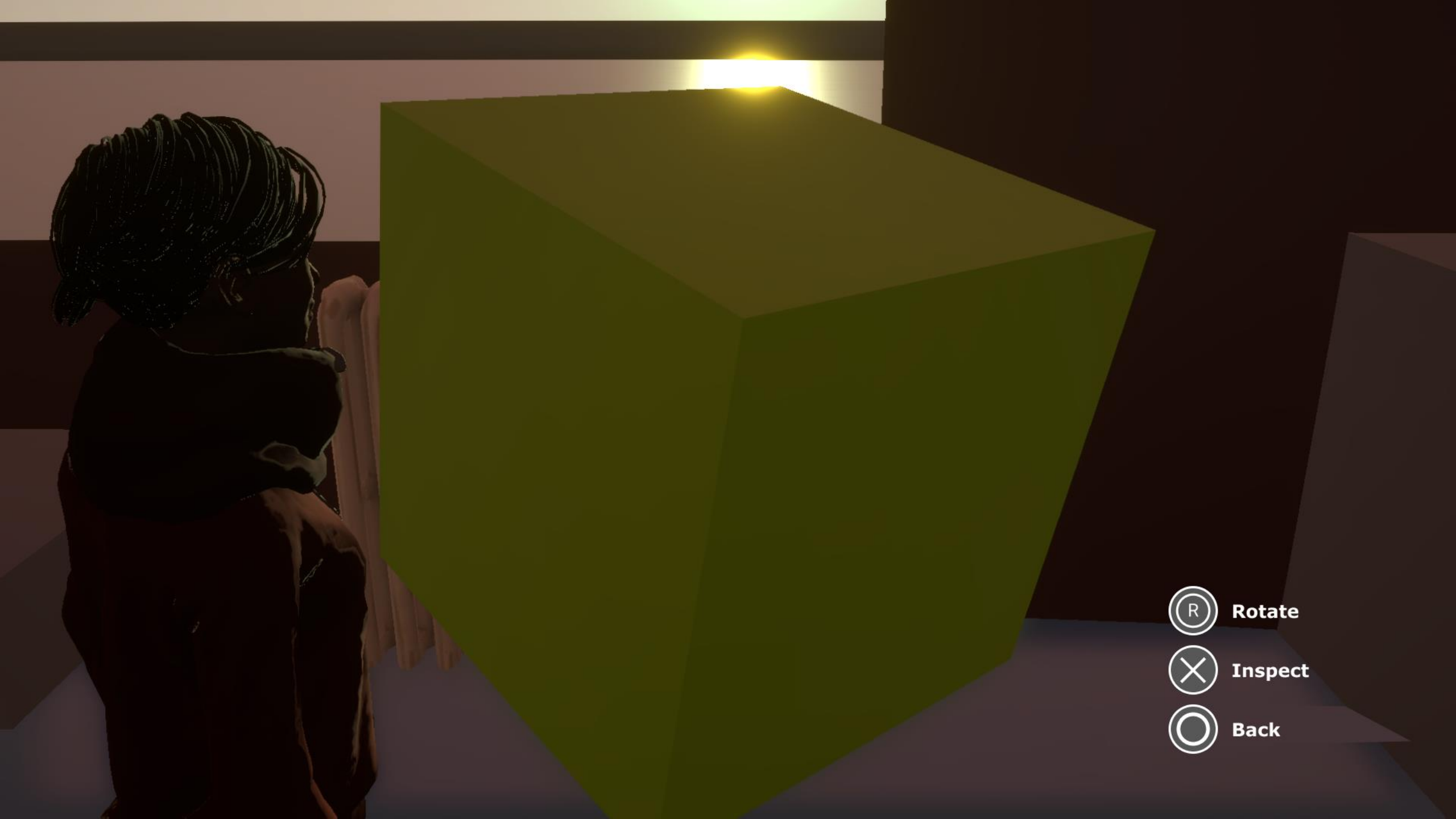
LÉO NANTERMOZ

October 2019 - February 2020



- Neighbour
- An imaginary friend
- Toy
- Friend from school
- Her murderer
- Her father

Caleb: Who do you think Kirk is ?



Rotate



Inspect



Back

L2

Saturday, 8:54am: Aunt Maggie going to work. She frowns eyebrows. She wears blue shirt (a new one). Don't think she saw me.

Saturday, 9:02am: Daniel is watching ugly cartoons on TV. He is a bummer.

Saturday, 9:06am: Ava running. Think she is late for work. I supported her. Mistake! She noticed my hideout. I must find a new one.

Waiting for your report, agent M.

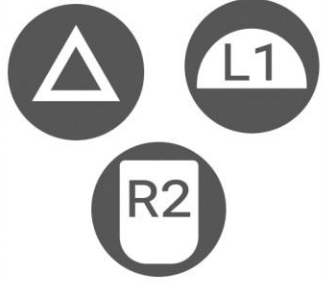



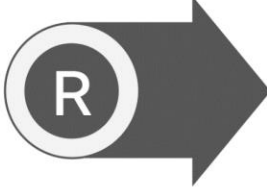





R2



Toggle



Back

	Press	Spam	Maintain	Touchpad	Stick movement	Roll
Pre interaction art		 <p>outer circle grows and retracts</p>				
Interaction		 <p>inner symbol grows and retracts in .2-.3s</p>			 <p>The icon goes to the side, covering the arrow</p>	 <p>The arrow fills up as the interaction is being done</p>
On Success	fade out in 0.3-0.5s					

Manipulation prompts with animations